

Bachelor of Information Technology Study Plan (Commencing Semester 1, 2018 or Later)

User Experience Design

- Core courses are in blue, courses for the major are in green, elective slots are in orange
- Courses marked with ^ are offered in both Semester 1 and Semester 2

YEAR 1 (2020)				
Sem 1	DECO1100 Design Thinking	DECO1400 Introduction to Web Design	INFS1200 Introduction to Information Systems ^	MATH1061 Discrete Mathematics ^
Sem 2	CSSE1001 Introduction to Software Engineering ^	DECO1800 Design Computing Studio 1: Interactive Technology	#2 Part B, C or D	#2 Part B, C or D
YEAR 2 (2021)				
Sem 1	CSSE2002 Programming in the Large ^	DECO2200 Graphic Design	DECO2500 Human-Computer Interaction	#2 Part B, C or D
Sem 2	DECO2800 Design Computing Studio 2: Testing & Evaluation	DECO2300 Digital Prototyping	#2 Part B, C or D	#2 Part B, C or D
YEAR 3 (2022)				
Sem 1	DECO3800 Design Computing Studio 3: Propose	DECO3850 Physical Computing & Interaction Design Studio (#4 Credit Course)		#2 Part B, C or D
Sem 2	DECO3801 Design Computing Studio 3: Build	DECO3500 Social & Mobile Computing	#2 Part B, C or D	#2 Part B, C or D

Students must follow the program rules and requirements outlined at https://my.uq.edu.au/programs-courses/program.html?acad_prog=2230. Seek academic advice if you are undertaking a dual degree, have any questions or if you fail any courses. Future course offerings are subject to change.